

POSTGRADUATE STUDENTS

IN CONJUNCTION WITH OPEN COLLOQUIUM, APARN & ICCM 2024

*OFFICIAL LAUNCH APARN

OPEN COLLOQUIUM

Postgraduate Progress Monitoring, Cycle 1
Presentation of Participants

12-13

APARN

Asia Pacific Artistic Research Network Forum on Creative Practice as Research in IHL Presentation of Participants

4 - 10

ICCM

Int. Conference on Creative Multimedia
Pre-Conference Workshop Series

APARN

Asia Pacific Artistic Research Network

Organized & Supported By:















Postgraduate Progress Monitoring, Cycle 1, 2024

Date	Time	Programme	Venue
	08:30 - 09:00	Registration & Light Refreshment	MMU Cinema & FCM Atrium
	09:00 – 09:30	PG Briefing by Ts. Dr. Vimala Perumal Deputy Dean of FCM (RIC)	MMU Cinema * Lucky Draw
	09:30 - 09:35	Arrival of VIPs & Guests	MMU Cinema
	09:35 – 09:40	Arrival of YBhg. Prof. Dato' Dr. Mazliham Bin Mohd. Su'ud President / CEO of Multimedia University (MMU)	MMU Cinema
	09:40 - 09:45	Emcee Introduction	MMU Cinema
	09:45 – 09:50	National Anthem: Negaraku MMU Anthem: Permata Dunia Prayers Recitation	
12 June 2024 (Wednesday)	09:50 – 09:55	Opening Speech by Ms. Nadia Mahmud Dean of FCM	MMU Cinema
(crosmodas)	09:55 – 10:05	Officiating Speech & Launching of 3 rd FCM PG Re-Ignite & APARN by YBhg. Prof. Dato' Dr. Mazliham Bin Mohd. Su'ud President / CEO of Multimedia University (MMU)	MMU Cinema * Lucky Draw
	10:05 – 10:15	Souvenir Presentation Photo Session	MMU Cinema
	10:15 – 11:30	Creative Forum on "Creative Practice as Research in Institute of Higher Learning (IHL)"	MMU Cinema * Lucky Draw
	12:00 – 13:00	Lunch Break	FCM Atrium
	13:00 – 17:30	FCM Open Colloquium Postgraduate Progress Monitoring, Cycle 1	FCM Meeting Room A, B & Space Bar
		Tea / Networking / End	FCM Space Bar

APARN

Asia Pacific Artistic Research Network

Date	Time	Programme	Venue
12 June 2024	09:30 – 11:30	Creative Forum on "Creative Practice as Research in Institute of Higher Learning (IHL)"	MMU Cinema
(Wednesday)	12:00 – 14:00	Lunch Break	FCM Atrium
	15:00 – 17:00	MCM Open Studio	E-Gallery, FCM
	08:30 - 09:00	Registration & Light Refreshment	FCM Space Bar
	09:00 – 10:00	Opening Remarks by APARN Convenor	FCM Meeting Room B
13 June 2024	10:00 – 13:00	APARN Presentation by Individual Submissions	MMU Cinema
(Thursday)	13:00 – 14:00	Lunch Break	FCM Atrium
	14:00 – 17:30	Progress Monitoring Presentation by FCM PG Students	FCM Meeting Room A, B & Space Bar
	17:30 – 18:00	Tea / Networking / End	FCM Space Bar
	18:00 – 19:00	Closing GIG of APARN 2024	MMU Cinema
14 June 2024 (Friday)	10:00 – 13:00	Roundtable Discussion: Practice-based Research (FCM & FCA Faculty Members Only)	FCM Meeting Room B

ICCM Int. Conference on Creative Multimedia

Pre-Conference Workshop Series

Date	Time	Workshop	Venue
4 June 2024 (Tuesday)	15:00 – 16:30	Transforming Research with Social Networking and Gamification	MS Team Link (Online): https://tinyurl.com/preconws1
7 June 2024 (Friday)	15:00 – 16:30	Artificial Intelligence (AI) in Creative Media	MS Team Link (Online): https://tinyurl.com/preconws0
10 June 2024 (Monday)	10:00 – 11:00	Publishing Quality Articles in Journal	MS Team Link (Online): https://tinyurl.com/preconws2



3RD FCM **POSTGRADUATE STUDENTS**

IN CONJUNCTION WITH OPEN COLLOQUIUM, APARN & ICCM 2024

OPEN **COLLOQUIUM**

Postgraduate Progress Monitoring, Cycle 1 Presentation of Participants

APARN

Asia Pacific Artistic Research Network Forum on Creative Practice as Research in IHL Presentation of Participants

ICCM

Int. Conference on Creative Multimedia Pre-Conference Workshop Series

Asia Pacific Artistic Research Network

Organized & Supported By:















OPEN COLLOQUIUM

Postgraduate Progress Monitoring (PPM) Cycle 1, 2024

Postgraduate Progress Monitoring, Cycle 1, 2024



Malaysia Time (MYT): **08:30 – 17:30**

Venue: MMU Cinema | FCM Meeting Room A MS Team Link (Online): https://tinyurl.com/fcmppm01

Track #1: EDUCATION TECHNOLOGY

Time	Venue	Program	Description	
08:30 – 11:30	MMU Cinema	All	Creative Forum: Creative Practice as Research in Institute of Higher Learning (IHL)	
			Moderator: Yap Sau Bin Panelist: Prof. Gunalan Nadarajah, Dr. Danny Butt & Ms. Samantha Ruth	
			Live Broadcast: https://www.youtube.com/live/fbzgUDOdQCo	
12:00 – 13:00	FCM Atrium	All	Lunch Break	
Time	Student Name	Program	Research Title	
13:00 - 13:15	Lisa Indriati	Ph.D.	Virtual Learning: Creating a Holistic Digital Learning Ecosystem and Engaging Learning Experience for Design Student	
13:15 - 13:30	Ismat Zahra	Ph.D.	Framework for Redesigning Learning Environment through Augmented Reality (AR) and Socio-Constructivist Approaches	
13:30 - 13:45	Nazi Mahendru	Ph.D.	Framework for Using Augmented Reality to Enhance Student Learning Experiences	
13:45 - 14:00	Tan Huey Shyh	Ph.D.	Board Game Experiential Learning to Enhance Media And Information Literacy	
14:00 – 14:15	Wang Peng	Ph.D.	Double-cycle Teaching Mode in the Context of Teaching Methods and Practice of China's Art Vocational Education	
14:15 - 14:30	Jing Xiaolin	Ph.D.	Impact of Immersion Learning on Education	
14:30 - 14:45	Khadija Hamidani	Ph.D.	Use of Google Classroom as a Blended Learning Tool for K-5 Education	
14:45 – 15:00	Mohammed Y. M. Doudin	Ph.D.	Using Promotional Messages in Electronic Lessons on Academic Achievement	
15:00 - 15:15	Ahmad Syawal Bin Mohd Lajis	Ph.D.	Investigating the Teaching and Learning Process in an Online Class that Creates the Element of Sense of Presence	
15:15 - 15:30	Chong Zi Ying	MSc.	Study on the Undergraduate and Postgraduate Students' Perception of an Interactive Application in Developing Grit and Resilience in Malaysia	

continued...

Postgraduate Progress Monitoring, Cycle 1, 2024



Malaysia Time (MYT): **08:30 – 17:30**

Venue: MMU Cinema | FCM Meeting Room A MS Team Link (Online): https://tinyurl.com/fcmppm01

Track #1: EDUCATION TECHNOLOGY

Time	Student Name	Program	Research Title		
15:30 - 15:45	Harim Izzati Binti Hamdan	Ph.D.	Effective Instruction in Hybrid Learning Environment within Creative Multimedia Students		
15:45 - 16:00	Md Waziullah Apu	Ph.D.	Encouraging City Community's Attitudes and Perceptions of Livable Habitation with Interactive 3D Visualization Environment		
16:00 - 16:15	Renukha A/P Prelatha	Ph.D.	Lightboard Creative Contents in Studio-Based Learning and Instruction		
16:15 - 16:30	Syarifah Diyanah Yusoh	MSc.	Cognitive Learning Courseware for High-Functioning Autistic Children		
16:30 - 16:45	Anuratha A/P Segar	Ph.D.	Using Animation Game Based as Teaching & Learning Tool to Increase Motivation in Learning English for Children with Autism		
16:45 - 17:00	16:45 - 17:00 Ibrahim Adam Ph.D. Preparing Learners for the Century of Computing: Pedagogical Strategies to Implement Computational Thinking Skills in a Technolog Enabled Learning Environment				
	Tea / Networking / End				

Postgraduate Progress Monitoring, Cycle 1, 2024



Malaysia Time (MYT): **08:30 – 17:30**

Venue: MMU Cinema | FCM Meeting Room B MS Team Link (Online): https://tinyurl.com/fcmppm02

Track #2: CREATIVE MULTIMEDIA

Time	Venue	Program	Creative Forum Topic	
08:30 – 11:30	MMU Cinema	All	Creative Forum: Creative Practice as Research in Institute of Higher Learning (IHL)	
			Moderator: Yap Sau Bin Panelist: Prof. Gunalan Nadarajah, Dr. Danny Butt & Ms. Samantha Ruth	
10.00 12.00	COM Atrices	AII	Live Broadcast: https://www.youtube.com/live/fbzgUDOdQCo	
12:00 – 13:00	FCM Atrium	All	Lunch Break	
Time	Student Name	Program	Research Title	
13:00 - 13:15	Zhong Zhimin	Ph.D.	Study on the Design of Cultural and Creative Products in China from the Perspective of Visual Communications	
13:15 - 13:30	Wang Kexin	Ph.D.	Liquor Packaging Design Based on Consumer Intention	
13:30 - 13:45	Jeremy Joseph Pinto	Ph.D.	Malaysia s Political Cartoons in the Digital Age: Analyzing Visual Metaphors as Emotional Amplifiers	
13:45 - 14:00	Huang Fan	Ph.D.	Commercial Application and Research of Visual Communication Design and Multimedia Art in Modern Cafes	
14:00 – 14:15	Aisha Abdullah Mohammed Khamis	Ph.D.	Counterfeit Brand Name Design and Deceptive Selling of Fake Goods in Sultanate of Oman	
14:15 - 14:30	Summar Alqadri	MSc.	Psychological Effects of Architectural Design in Film	
14:30 - 14:45	Amar Ahmed Naman Zakzouk	MSc.	Effects of Hollywood Movies and Series Stereotypes	
14:45 – 15:00	Sharafina Binti Teh Sharifuddin	MSc.	Studying the Correlation of Music and Animation and How Both Can Amplify Each Other Abilities in Connecting with the Audience	
15:00 - 15:15	Liu Chang	Ph.D.	Analysis of Digital Media Art Educational in the Big Data Era	
15:15 - 15:30	Ni Zihui	Ph.D.	Research on the Influence and Development of Digital Media Technology on Animation Discipline	
15:30 - 15:45	Zhang Shengxuan	Ph.D.	Data-driven Visual Communication Design under Generative Path	
15:45 - 16:00	Zhang Na	Ph.D.	Research on the Application of Chinese National Image Elements in Cultural and Creative Products	
	Tea / Networking / End			

Postgraduate Progress Monitoring, Cycle 1, 2024



Malaysia Time (MYT): **08:30 – 17:30**

Venue: MMU Cinema | FCM Space Bar MS Team Link (Online): https://tinyurl.com/fcmppm03

Track #3: CREATIVE MULTIMEDIA

Time	Venue	Program	Creative Forum Topic	
08:30 – 11:30	MMU Cinema	All	Creative Forum: Creative Practice as Research in Institute of Higher Learning (IHL)	
			Moderator: Yap Sau Bin Panelist: Prof. Gunalan Nadarajah, Dr. Danny Butt & Ms. Samantha Ruth Live Broadcast: https://www.youtube.com/live/fbzgUDOdQCo	
12:00 – 13:00	FCM Atrium	All	Lunch Break	
Time	Student Name	Program	Research Title	
12:00 - 12:15	Deng Qianwei	Ph.D.	Research on the Composition Elements of Photographic Images and Their Symbolic Rules and Patterns	
12:15 - 12:30	Zeng, Yuan	Ph.D.	Development of Virtual Reality Solutions for Design and Evaluation of Interior Spaces	
12:30 - 12:45	Su, Guosong	Ph.D.	Research on Multimedia Installation Art Intervenes in Urban Public Art	
12:45 - 13:00	Yang, Xiaoqing	Ph.D.	Application of Virtual Reality in the Design of Urban Landscape Designs in China	
14:00 - 14:15	Rini Fauzan Bin Mohamed Zuhairi	Ph.D.	Factors that Impact of Media Arts in Contemporary Malaysian Art	
14:15 - 14:30	Li Xiaonan	Ph.D.	Integration and Innovation of Lacquer and New Media Communication	
14:30 - 14:45	Naeem Noor	MSc.	Media and Digital Storytelling: Application of Fiction and 3D Virtual Reality Game Worlds as Cultural Archives	
14:45 - 15:00	Sharmilla Rani A/P Govindasamy	MSc.	Integrity in Creative Aesthetics: The Invisible Work Behind Creative Arts and Media	
15:00 - 15:15	Huang, Wei	Ph.D.	Research on Information Art Design System of Digital Service Platforn for Tourist Attractions	
15:15 - 15:30	Lu, Bing	Ph.D.	Study on the Triggers of the Consumption Behavior of Cultural and Creative Products Based on the Form of Random Purchase	
15:30 - 15:45	Tan, Tao	Ph.D.	User Experience and Design Strategy on Wait Status in the Human Computer Interaction on Kansei Engineering	
	Tea / Networking / End			



CREATIVE PRACTICE AS RESEARCH IN INSTITUTE OF HIGHER LEARNING (IHL)











APARN

Asia Pacific Artistic Research Network

Creative Forum

12
JUNE



Asia Pacific Artistic Research Network

MCM Open Studio

INTEGRATING THEORETICAL RESEARCH WITH PRACTICAL APPLICATION











APARN

Asia Pacific Artistic Research Network

MCM Open Studio

12 JUNE





JUNE 12

JUNE 13 9^{AM/6^{PM}}

MMU Cyberjayo

www.aparn.net www.creative.mmu.edu.my

APARN

Asia Pacific Artistic Research Network
APARN Presentation by Individual Submissions



APARNAsia Pacific Artistic Research Network



Malaysia Time (MYT): **10:00 – 17:00**

Venue: FCM Meeting Room A

MS Team Link (Online): https://tinyurl.com/4vv3658k

TRACK #1

Time	Participant Name	Affliation	Research Title
10:00 – 11:00	Aliya Maisarah Binti Abdul 😥	Artist	Innovative Approaches to Cultural Conservation: Harnessing Projection Mapping for the Revival of Traditions like Asam Gelugor
	Papattaranan Kunphunsup	Burapha University	Making Art and Recording the Public History: Case Study from the activity "Future's History"
	Doris Quek Shu Han	UCSI University	Cultural Heritage Archiving: Advancing Towards a Collaborative Living Museum
11:00 – 12:00	Dr. Muhammad Fajar Apriyanto	Indonesia Institute of The Arts Yogyakarta	The Creative Process through Self-Analysis
	Michael Hornblow	Thammasat University	Buffalo Field futures: Speculative Synthesis for Social Innovation
	Bianca Figl	University of Limerick - Irish World Academy of Music and Dance	Nawang Wulan - Metamorphose and Transformation Un-archiving Traces from Java at the Theatermuseum Vienna
		Lunc	h Break
13:00 – 14:00	Varun Aiyer 🗈	Independent Arts' Praxis and Pedagogy Varun's Worklab	Autopoiesis in Writing for Performance: Reflecting on Privilege for Alternative Dramaturgies
	Saifon Faiseng	Chulalongkorn University	The Creation of a Contemporary Play Based on Nora Script
	Runze Feng	Bauhaus University Weimar (Germany)	Public Art - An artistic Approach of Community Development in the Chinese Context
14:00 – 15:00	Marta Kawka 🗈	Griffith University	Theological Artistic Discovery with Al: Recovering the Relationship with Divine Knowledge
	Yola Yulfianti	Jakarta Institute of The Arts	Vulnerable Body, Resilient Technology in Performing Arts
	Lee Mok Yee	Hands Percussion	Breaking Boundaries: Redefining Performing Arts Through Deaf Drumming
15:00 – 16:00	Anastasia Melati	Taipei National University of the Arts (TNUA), Taiwan	Reclaiming Their Own Bodies: Indonesian Female Migrant Workers and Their Dancing (Performing Arts) in Taiwan
	Serena Lee	Academy of Fine Arts Vienna	Rhythms of Inquiry
	Majid	Kargah Theater of Bandar Abbas	The experience of adding mysterious and aesthetic aspects to the cell images in Hormozgan medical faculty lab in the project of "cells dance with us"
16:00 – 17:00	Jueling Hu	University of Amsterdam	Making Southeast Asian Bio-futures: Diaspora, Machines, and Plant Observation
	Arin Ardani	Bina Nusantara University	Tactile Strategies: Unveiling the Impact of Material and Reflective Reasoning on Strategic Decision-Making in Visually Impaired Board Game Players
	Pornrat Damrhung	Chulalongkorn University	Theatre-Making as a Synthetic Artistic Practice: Using a Collective Performance Workshop Process to Embody Life Experience and Urban Cultural Knowledge to Enrich Creativity in Thailand

APARN Asia Pacific Artistic Research Network



Malaysia Time (MYT): **10:00 – 17:00**

Venue: FCM Meeting Room B

MS Team Link (Online): https://tinyurl.com/3cj5b4va

TRACK #2

Time	Participant Name	Affliation	Research Title
10:00 – 11:00	Erika Matsunami) -	Metamorphosis - Ethics and Aesthetics are One - From a Neuroscientific Perspective
	Robin Dingemans	Royal Institute Of Art, Stockholm, Sweden. Freelance Artistic Researcher	A Pākehā Puppet Trans Taniwha - Creating Decolonial Avatars through Māori-pākehā Entwined Intercultural Artistic Research in Aotearoa, (Racist) Sweden, USA, & Pluralistic Indonesia.
	Sónia Mota Ribeiro	Cria-nova Fcsh/ In2past	The Radiant World. Cornelia Hesse-honegger's Artwork and Research.
11:00 – 12:00	Diana Carolina Bejarano Coca	Freelance, Ph.D. from Pompeu Fabra University, Barcelona	Art as Research: Space, Sensations & Meaning
	Dr Jan Hendrik Brueggemeier 🖪	RMIT University, Australia	(Im) Printing The Colonial Library: Re-thinking Alternative Media Practices through Creative Practice
	Cheng YANG, Ryo Ikeshiro	City University Of Hong Kong	Listen with Incense Trees: Reinventing Multisensory Human-plant Communication
		Lunch E	Break
13:00 – 14:00	Phoo Myat Thwe	-	Can Augmented Reality Serve as a Tool for Decolonization and Revolution?: Analyzing The Curious Case of the Great Bell of Dhammazedi
	Amirahvelda Priyono	Individual	The Future of War Photography with Technology in Southeast Asia
	Yamin Xu	Bowling Green State University	Synthesis Emotions in Interactive Installations
14:00 – 15:00	Andrew Stiff	RMIT University Vietnam	Unexceptional Urban Space And its Experiential Value: A Moving Image Exploration of the Everyday
	Isabelle Desjeux	Institute Of Unnecessary Research	Pinhole in Lengkok Bahru
	Kok Yoong Lim	RMIT University Vietnam	Digital Reflections: 'Brushing' Existence through Media Art
15:00 – 16:00	Arahmaiani	Passau University	The Past, The Present, & The Future
	Anwer Ali	COMSATS University Islamabad	Present of a Past: Plays, Memories and Making
	Dr Carolyn Mckenzie Craig	National Art School	Porous Aesthetics: Extraction and Relational Affect
16:00 – 17:00	Winta Adhitia Guspara	Universitas Kristen Duta Wacana	Is Design an Alternative Perspective on Disability Understanding?
	Foong Patrick Chan	City Of Vancouver, Urban Design And Planning Department	"Writing Transpacifically": Concept Yet-to-come



Faculty of CREATIVE MULTIMEDIA Cinematic Arts

Asia Pacific Artistic Research Network

14 JUNE

Malaysia Time (MYT): 10:00 A.M. - 12:00 P.M.

Venue: FCM Meeting Room B





Asia Pacific Artistic Research Network
Roundtable Discussion

PRACTICE-BASED CREATIVE RESEARCH











APARN

Asia Pacific Artistic Research Network Roundtable Discussion: Practice-Based Creative Research



*** For FCM & FCA Faculty Members Only













. Digital Game and

Development

and Platforms

. Education Technology

· Interdisciplinary Design,

. Web, Content Management

Development & Applications

· Digital Media and the Creative



The 4th ICCM is one of the co-located conferences organised under Digital Futures International Congress (DFCON 2024) by the Faculty of Creative Multimedia (FCM) and the ematic Arts (FCA) at Multimedia University, Malaysia, IOCM2024 welcomes ssearch contributions disaling with original and unpublished results on conceptual, ampirical, and experimental work in all areas of computing and and and design, and creative multimedia technologies. one authors to submit papers to sursue the vibrant discourse of

CONFERENCE TRACKS

- . Generative At in Creative
- Technology
- Expression
- Video and Film
- Technology

Media · Creative Multimedia

- · Digital Arts and
- · Cinematic Arts, Digital

- · Interactive and Immersive
- . Human Centric Design

450 USD Until 1st June 2024

480 USD

500 USD

IMPORTANT DATES

- Abstract submission-15th-March 2024 25th March 2024
- Abstract Acceptance Notification 31st March 2024 Full Paper Submission-15th April 2024
- Full Paper Acceptance Notification -15th May 2024
- Early Bird Registration & Camera Ready- 1st June 2024
- Registration 16th June 2024
- Conference Date 23rd-25th July 2024

PUBLICATION

Accepted papers will be considered for publication in either SCOPUS / MYCITE indexed journals (subject to meeting the individual's journal requirements) or SCITEPRESS Proceedings. Conference proceedings will be submitted by the proceedings partner for evaluation of indexing by EI (Elsevier Engineering Village Index) or SCOPUS.

The following are the partnering journals:

- . Malaysian Journal of Learning and Instruction (MJLI) (SCOPUS Q1)
- . ALAM CIPTA International Journal of Sustainable Tropical Design Research & Practice, with a special issue (SCOPUS Q3)
- . MMU Press Journal, The International Journal of Creative Multimedia (IJCM), indexed in MYCITE and MyJurnal
- . International Journal of Advanced Research in Education and Society, indexed in
- . International Journal of Business and Technology Management, indexed in MYCITE
- . Asian Journal of Research in Education and Social Sciences, indexed in MYCITE and MyJurnal

ABSTRACT SUBMISSIONS





Mtps://forms.office.com/v/fb/QNOs2wx

FULL PAPER SUBMISSIONS



https://timpurl.com/edas2024

FOR MORE INFORMATION

Visit DIFCON ICCM website

difcon.mmu.edu.my/iccm.html

or email us at

iccm2024@mmu.edu.my

PARTNERS







ICCM

Int. Conference on Creative Multimedia **Pre-Conference Workshop Series**











Malaysia Time (MYT): 3:00 P.M. - 4:30 P.M.

MS Team Meet: https://tinyurl.com/preconws1



Marie Curie Postdoctoral Fellow and Professor at the

ICCM

Int. Conference on Creative Multimedia **Pre-Conference Workshop Series**

TRANSFORMING RESEARCH WITH SOCIAL NETWORKING AND GAMIFICATION



Asia Pacific Artistic Research Network





Series #1

ICCM 2024 Pre-Conference Workshop

Transforming Research with Social Networking and Gamification

The Synopsis of the Workshop

Transforming Research with Social Networking and Gamification is a 90-minute workshop that will change how participants conduct their research on software applications. It is rooted in our previous research findings and benefits from the idea of using social networking and gamification when conducting research. Participants will learn how to use these elements to enhance their work. For this reason, the key benefits of integrating social networks and gamification into research will be introduced to the participants, and we will share strategies for incorporating these features in various studies, especially in the field of computer science.

➤ Date: 4th June 2024

> Time: 3.00 PM - 4.30 PM (MYT)

9am - 10.30am (Madrid Time, Spain)

Platform: MS Team https://tinyurl.com/preconws1

➤ Register Here: https://forms.office.com/r/HfKAZ2G92R

Don't miss this opportunity to learn about transforming research with social networking and gamification.

We welcome any authors of DIFCON (Digital Futures International Congress) - International Conference on Creative Multimedia (ICCM 2024), who are interested in this topic, to participate in this workshop.













Malaysia Time (MYT): 3:00 P.M. - 4:30 P.M.

MS Team Meet: https://tinyurl.com/preconws0



Senior Lecturer, Faculty of Applied Media Higher Colleges of Technology, Abu Dhabi, UAE.



Int. Conference on Creative Multimedia **Pre-Conference Workshop Series**

ARTIFICIAL INTELLIGENCE (AI) IN CREATIVE MEDIA



ICCM 2024 Pre-Conference Workshop

Artificial Intelligence (AI) in Creative Media

Join us for a workshop with Dr. Muhammad Izani Zainal Abidin, from Higher Colleges of Technology, Abu Dhabi, United Arab Emirates.

> Date: 7th June 2024 (Friday) Time: 3:00 pm - 4.30 pm (MYT)

> > 10 am - 11.30 am (Abu Dhabi)

Platform: MS Team https://tinyurl.com/preconws0 Register Here: https://forms.office.com/r/wdJZsfn5fb

Don't miss this opportunity to learn about AI in Creative Media.

We welcome authors of DIFCON (Digital Futures International Congress) - International Conference on Creative Multimedia (ICCM 2024), who are interested in this topic, to participate in this workshop.



















Malaysia Time (MYT): 10:00 A.M. - 11:00 A.M.

MS Team Meet: https://tinyurl.com/preconws2



ASSOC. PROF. DR. S. KANAGESWARI SUPPIAH SHANMUGAM

Chief Editor of Malaysian Journal of Learning and Instructions (MJLI) - Scopus Q1

ICCM

Int. Conference on Creative Multimedia **Pre-Conference Workshop Series**

PUBLISHING QUALITY ARTICLES IN JOURNAL

Series #3

ICCM 2024 Pre-Conference Workshop

Publishing Quality Articles in Journal

Join us for a workshop with Assoc. Prof. Dr. S S. Kanageswari Suppiah Shanmugam from School of Education, Universiti Utara Malaysia (UUM) & Chief Editor of Malaysian Journal of Learning and Instructions (MJLI)-Scopus Q1.

Dr. S. Kanageswari will be sharing her invaluable insights and practical steps to guide on publishing quality articles in journals.

Date: 10th June 2024

Time: 10.00 am - 11:00 am (MYT)

Platform: MS Team: https://tinyurl.com/preconws2 Register Here: https://forms.office.com/r/K9fCzPivD8

Don't miss this opportunity to gain valuable guidance from the expert for your research publications!

We also welcome authors of DIFCON (Digital Futures International Congress) - International Conference on Creative Multimedia (ICCM 2024) to participate in this workshop.









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